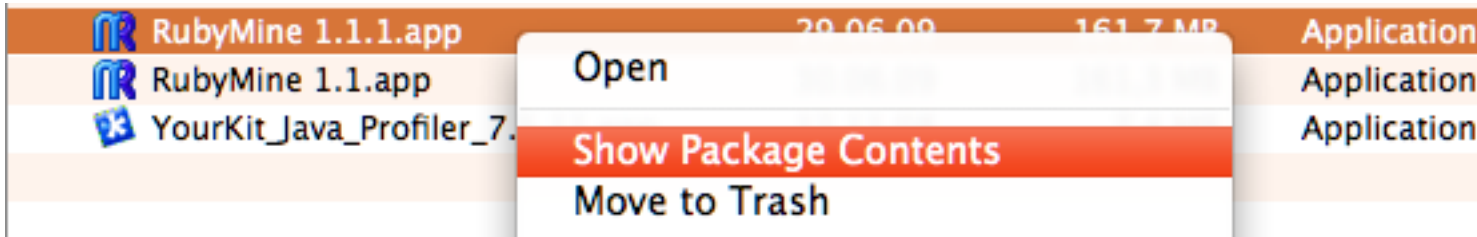


Make RubyMine run on JDK 1.6 on Mac OS X

To switch RubyMine to JDK 1.6 you should:

1. Open /Applications folder
2. Chose "Show package Contents" for RubyMine 1.1.1.app



3. Open "Contents/Info.plist" using "Property List Editor" or a text editor
4. Change **Root | Java | JVMVersion** to **1.6***

Bundle version	973
▼ Java	(7 items)
ClassPath	\$APP_PACKAGE/lib/extensions.jar:\$APP_PACKAGE/lib/util.jar
JVMVersion	1.6*
▶ JVMArchs	(3 items)
MainClass	com.intellij.idea.Main
Properties	(13 items)

5. In **Root | Java | VMOptions** change -Xmx512m to -Xmx700m because on MacOS Leopard java 1.6 is 64-bit and requires more memory than 32-bit java 1.5

▶ JVMArchs	(3 items)
MainClass	com.intellij.idea.Main
▶ Properties	(13 items)
VMOptions	-Xms16m -Xmx700m -XX:MaxPermSize=150m -Xbootclasspath=
WorkingDirectory	\$APP_PACKAGE/bin

6. Save changes to "Info.plist"
7. Delete **idea** file from `"/Applications/RubyMine 1.1.1.app/Contents/MacOS"`

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8. then `cp /System/Library/Frameworks/JavaVM.framework/Resources/MacOS/JavaApplicationStub64` to `/Applications/RubyMine 1.1.1.app/Contents/MacOS/`

9. rename the copied `*JavaApplicationStub64*` to `*idea*`.

10. add `u+x` permissions for `*idea*` file