

Tip: How to setup Environment variables for RubyMine on Mac OS X

Mac OS X applies **.bash_profile** and **.profile** only for Terminal.app environment and [Apple's technical documentation](#) suggests using `~/MacOSX/environment.plist` for other applications. So, by default **PATH** value will differ for RubyMine and the console.

- MacOS 10.6 or later

We recommend to manage your environment variables using free Environment Variables preference pane instead of **environment.plist** manual editing.

- MacOS < 10.6

Unfortunately, the "environment.plist" approach doesn't always work on MacOS < 10.6, e.g if you start RubyMine from *Spotlight* the environment is not applied.

Thus real solution is to set your environment variables in **/etc/launchd.conf** (thanks to David Goudreau for this [tip](#)). For detailed description please read [Mac OS X Global Environment Variables article](#).

So you should:

1. Open `/etc/launchd.conf` file (e.g. `$sudo nano /etc/launchd.conf`)

2. Then set correct PATH env variable

```
setenv PATH /Users/romeo/.gem/ruby/1.8/bin:/opt/local/bin:/opt/local/sbin:/opt/local/libexec/git-core:/usr/local/mysql/bin:/usr/local/bin
```

3. Set other env variables for RubyMine if necessary

4. Save changes

5. Reboot

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P.S: If you always launch RubyMine using Dock or QuickSilver and do not use Spotlight you can install [Environment Variables preference pane](#) and use it instead of the manual **environment.plist** editing.

NB: Please don't miss `"/usr/local/bin:/usr/bin:/bin:/usr/sbin:/sbin"` in the end of PATH value, because `PATH=...:$PATH` doesn't work here.