

Adding a dependency trigger to a...



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Feb 5, 2010

Hi everyone,

I'm new to using TeamCity and I'm trying to set up a template for builds that are supposed to be triggered through an artifact dependency. Unfortunately, each build created from the template would depend on a different source build -- the ultimate goal here is to create installers for a few different products. I don't see a way to add a different dependency trigger for the builds created from the template. I can try adding a dependency trigger for each product build in the template and then letting my installer-building process figure out whether there's something new to do, but that just seems rather convoluted.

Am I just missing something or is there no way to do this?

Thanks.

Tags: [dependency](#), [trigger](#), [templates](#)



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Mar 6, 2008 1. **Re: Adding a dependency trigger to a templated build** Feb 5, 2010 7:51 AM

In template based configuration it is currently impossible to redefine / extend build triggers. It's a known issue, and it will be addressed in 5.1.