

Problem with NUnit runner when using...



[Andrew Arnott](#) 29 posts since

Apr 6, 2009

NUnit fails to launch when using MSBuild 4.0 in the build configuration. Note that **this is not a .NET 4.0 targeting assembly**. This is merely a build of a .NET 3.5 assembly that uses MSBuild 4.0 to build. So it is not necessary to have NUnit running under CLR 4.

[00:46:38]: [Project

```
"DotNetOpenAuth.sln.teamcity.patch.tcprojx" (Build_TeamCity_generated_0d5dab5f106c4d55afd3b1b6143a2bff;NUnit_TeamCity_
target(s):] c:\TeamCity\buildAgent\plugins\dotnetPlugin\bin\JetBrains.BuildServer.NUnitLauncher.exe "@@" C:
\TeamCity\buildAgent\temp\buildTmp\tmp5C0A.tmp
```

[00:46:38]: [Project

```
"DotNetOpenAuth.sln.teamcity.patch.tcprojx" (Build_TeamCity_generated_0d5dab5f106c4d55afd3b1b6143a2bff;NUnit_TeamCity_
target(s):] C:\TeamCity\buildAgent\work\c5fdf57062f802c0\src\DotNetOpenAuth.sln.teamcity.patch.tcprojx(10, 5): c:
\TeamCity\buildAgent\plugins\dotnetPlugin\bin\JetBrains.BuildServer.NUnitLauncher.exe "@@" C:\TeamCity
\buildAgent\temp\buildTmp\tmp5C0A.tmp exited with code -2146232576.
```

This is blocking a project upgrade. Any help getting NUnit to run would be greatly appreciated.

Tags: nunit, net4.0



[Eugene Petrenko](#) 2,283 posts since

Oct 4, 2004 1. Re: Problem with NUnit runner when using MSBuild 4.0 Feb 10, 2010 2:12 PM

Current NUnit runner supports only .NET 4.0 beta 1. you will have to update assembly .config file in the build agent:

Copy <server>/update/plugins/dotNetPlugin.zip to some temp folder.

update all config files matching the wildcard
JetBrains.TeamCity.PlatformProcessRunner.v4.0*.exe.config:

please set the following startup configuration:

<startup>

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```
<supportedRuntime version="v4.0.20506"/>
```

```
<supportedRuntime version="v4.0.21006"/>
```

```
<supportedRuntime version="v4.0.30128"/>
```

```
</startup>
```

pack patched plugin and replace the original .zip file on the server.

Wait while build agent(s) autoupgrade.

Try running the build again.



[Andrew Arnott](#) 29 posts since

Apr 6, 2009 2. **Re: Problem with NUnit runner when using MSBuild 4.0** Feb 10, 2010 5:17 PM

I've made the change. It still fails with the same error. Can you explain why we need to add these .NET 4.0 supporting changes when NUnit can still run on CLR 2 for my assembly?



[Andrew Arnott](#) 29 posts since

Apr 6, 2009 3. **Re: Problem with NUnit runner when using MSBuild 4.0** Feb 10, 2010 5:31 PM

Ah, I was updating the wrong location's .zip file. Once I updated the right one, it worked. Thanks!