

Is there a way to use the system...



Pascal Roy 40 posts since

Mar 3, 2010

It is possible to trigger a custom build from a script using HTTP with commands like this:

```
http://TCServer/httpAuth/action.html?add2Queue=bt10&system.name=<property name>&system.value=<value>&env.name=<env
```

in which we can specify environment variables and system properties.

Is there a way to use these into the Build Configurations? Can I use one to specify the artifact paths, or command line parameters (for a command Line build) for instance?

Description:

Build number format: *
Format may include '{0}' as a placeholder for build counter value, for example 1.{0}. It may also reference to VCS changeset number, like {build.vcs.number.1}.
Note: maximum length of a build number after all substitutions is 256 characters.

Build counter: * [Reset counter](#)

Artifact paths:
New line or comma separated paths to build artifacts. Support ant-style wildcards like dir/**/* target directories like *.zip => winFiles, unix/distro.tgz => linuxFiles, where winF: linuxFiles are target directories.

build process exit code is not zero

Is there a way to use these params to customize the build configs at this stage?

Is there a way to use the system...

Thanks

Tags: custom, builds, environment_variables, system_properties



[Marina Grechko](#) 600 posts since

Oct 12, 2009 1. **Re: Is there a way to use the system properties or environment variables into the build configuration?** Mar 17, 2010 12:44 PM

Pascal,

Yes, you can use properties in build runner settings and artifact specification. Please refer to the following section in our doc for using properties: <http://confluence.jetbrains.net/display/TCD5/Using+Properties#UsingProperties-UsingPropertiesinBuildConfigurationSettings>.

Please note that you will need to define properties before use them (see more at <http://confluence.jetbrains.net/display/TCD5/Defining+Properties>).